

Qt Quick for Qt Developers

Composing Qt Quick User Interfaces



Based on Qt 5.4 (QtQuick 2.4)

Contents

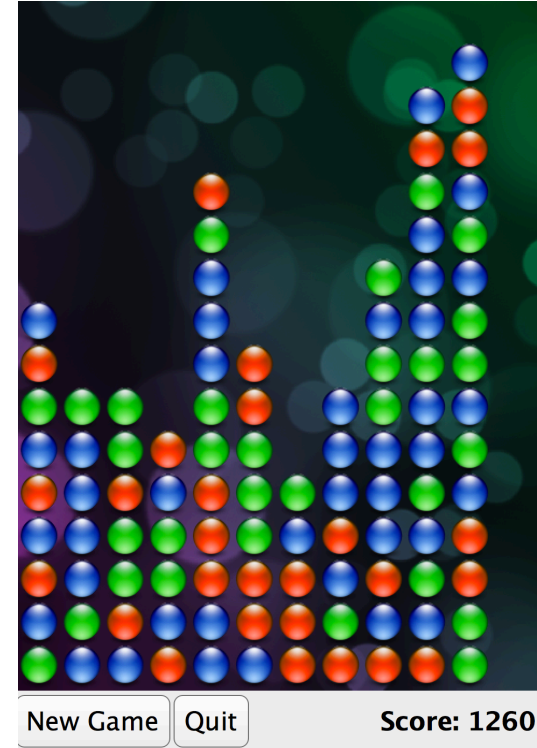
- Nested Elements
- Graphical Elements
- Text Elements
- Anchor Layout

Objectives

- Elements are often nested
 - One element contains others
 - Manage collections of elements
- Colors, gradients and images
 - Create appealing UIs
- Text
 - Displaying text
 - Handling text input
- Anchors and alignment
 - Allow elements to be placed in an intuitive way
 - Maintain spatial relationships between elements

Why Use Nested Items, Anchors and Components?

- Concerns separation
- Visual grouping
- Pixel perfect items placing and layout
- Encapsulation
- Reusability
- Look and feel changes



Demo: [<Qt Examples>/declarative/demos/samegame/](http://qt-examples.com/declarative/demos/samegame/)

Nested Elements

Nested Elements

```
Rectangle {  
    width: 400; height: 400  
    color: "lightblue"  
    Rectangle {  
        x: 50; y: 50; width: 300; height: 300  
        color: "green"  
        Rectangle {  
            x: 200; y: 150; width: 50; height: 50  
            color: "white"  
        }  
    }  
}
```

- Each element positioned relative to its parents

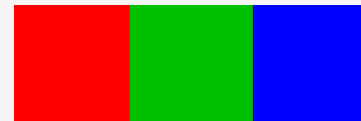
Demo: [qml-composing-uis/ex-elements/nested2.qml](#)

Graphical Elements

- Specifying colors
 - Named colors (using SVG names): `"red"`, `"green"`, `"blue"`,...
 - HTML style color components: `"#ff0000"`, `"#008000"`, `"#0000ff"`,...
 - Built-in function: `Qt::rgba(0, 0.5, 0, 1)`
- Changing items opacity:
 - Using the `opacity` property
 - Values from `0.0` (transparent) to `1.0` (opaque)

See Documentation: [QML Basic Type colors](#)

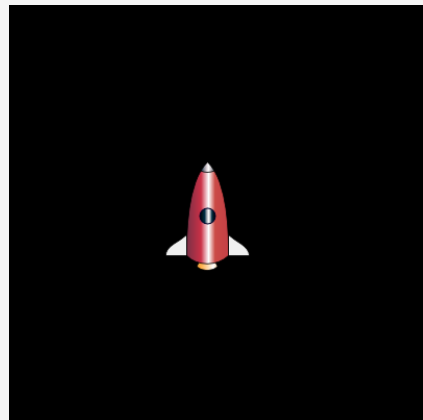

```
Item {  
    width: 300; height: 100  
    Rectangle {  
        x: 0; y: 0; width: 100; height: 100; color: "#ff0000"  
    }  
    Rectangle {  
        x: 100; y: 0; width: 100; height: 100 color: Qt.rgb(0,0.75,0,1)  
    }  
    Rectangle {  
        x: 200; y: 0; width: 100; height: 100; color: "blue"  
    }  
}
```



Demo: `qml-composing-uis/ex-elements/colors.qml`

- Represented by the `Image` element
- Refer to image files with the `source` property
 - Using absolute URLs
 - Or relative to the QML file
- Can be transformed
 - scaled, rotated
 - About an axis or central point

```
Rectangle {  
    width: 400; height: 400  
    color: "black"  
    Image {  
        x: 150; y: 150  
        source: "../images/rocket.png"  
    }  
}
```

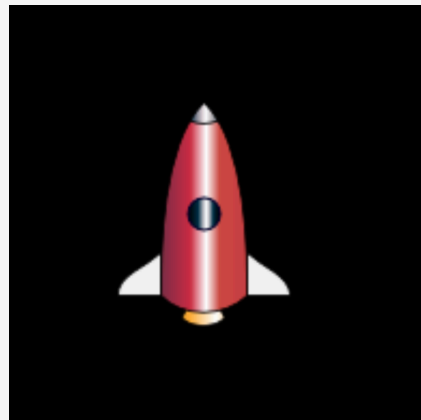


- Property `source` contains a relative path
- Properties `width` and `height` are obtained from the image file

Demo: `qml-composing-uis/ex-elements/images.qml`

Image Scaling

```
Rectangle {  
    width: 400; height: 400  
    color: "black"  
    Image {  
        x: 150; y: 150  
        source: "../images/rocket.png"  
    }  
}
```

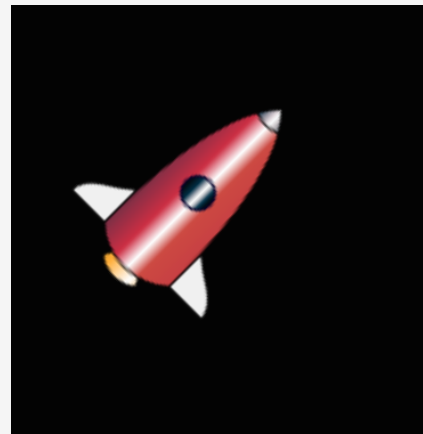


- Property `source` contains a relative path
- Properties `width` and `height` are obtained from the image file

Demo: `qml-composing-uis/ex-elements/image-scaling.qml`

Image Rotation

```
Rectangle {  
    width: 200; height: 200  
    color: "black"  
    Image {  
        x: 50; y: 35  
        source: "../images/rocket.png"  
        rotation: 45.0  
    }  
}
```



- Set the rotate property
- By default, the center of the item remains in the same place

Demo: [qml-composing-uis/ex-elements/image-rotation.qml](#)

Image Rotation

```
Rectangle {  
    width: 200; height: 200  
    color: "black"  
    Image {  
        x: 50; y: 35  
        source: "../images/rocket.png"  
        rotation: 45.0  
        transformOrigin: Item.Top  
    }  
}
```



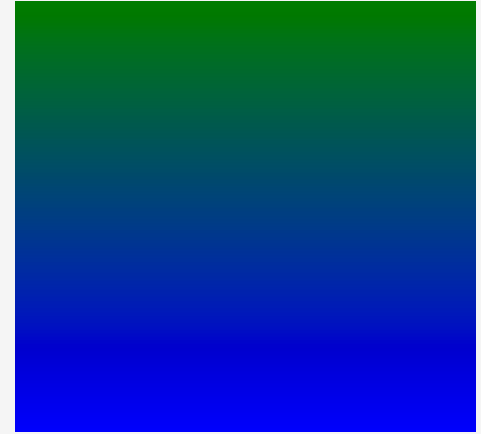
- Set the `transformOrigin` property
- Now the image rotates about the top of the item

Define a gradient using the gradient property:

- With a `Gradient` element as the value
- Containing `GradientStop` elements, each with
 - A position: a number between 0 (startpoint) and 1 (endpoint)
 - A color
- The start and end points
 - Are on the top and bottom edges of the item
 - Cannot be repositioned
- Gradients override color definitions
- Alternative to gradients: A simple background image.

See Documentation: [QML Gradient Element](#)

```
Rectangle {  
    width: 400; height: 400  
    gradient: Gradient {  
        GradientStop {  
            position: 0.0; color: "green"  
        }  
        GradientStop {  
            position: 1.0; color: "blue"  
        }  
    }  
}
```

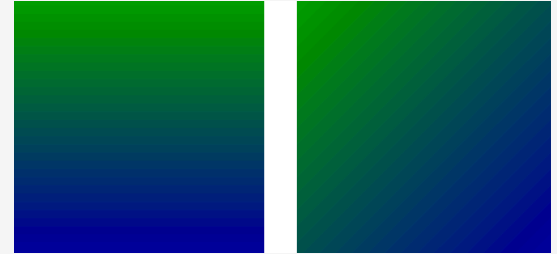


- Note the definition of an element as a property value

Demo: [qml-composing-uis/ex-elements/gradients.qml](#)

Gradient Images

```
Rectangle {  
    width: 425; height: 200  
    Image {  
        x: 0; y: 0  
        source: "../images/vertical-gradient.png"  
    }  
    Image {  
        x: 225; y: 0; source: "../images/diagonal-gradient.png"  
    }  
}
```

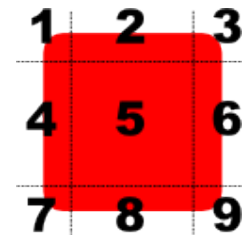


- It is often faster to use images instead of real gradients
- Artists can create the desired gradients

Demo: [qml-composing-uis/ex-elements/image-gradients.qml](#)

Border Images

- Create border using part of an image:
 - Corners (region 1,3,7,9) are not scaled
 - Horizontal borders (2 and 8) are scaled according to `horizontalTileMode`
 - Vertical borders (4 and 6) are scaled according to `verticalTileMode`
 - Middle region (5) is scaled according to both modes
- There are 3 different scale modes
 - `Stretch`: scale the image to fit to the available area.
 - `Repeat`: tile the image until there is no more space.
 - `Round`: like `Repeat`, but scales the images down to ensure that the last image is not cropped



Border Images



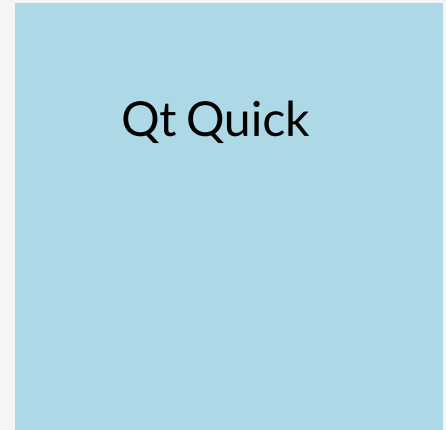
```
BorderImage {  
    source: "content/colors.png"  
    border { left: 30; top: 30; right: 30; bottom: 30; }  
    horizontalTileMode: BorderImage.Stretch  
    verticalTileMode: BorderImage.Repeat  
    // ...  
}
```

Demo: <Qt Examples>/declarative/imageelements/borderimage

Text Elements

Text Elements

```
Rectangle {  
    width: 400; height: 400  
    color: "lightblue"  
    Text {  
        x: 100; y: 100  
        text: "Qt Quick"  
        font.family: "Helvetica"; font.pixelSize: 32  
    }  
}
```



- Width and height determined by the font metrics and text
- Can also use HTML tags in the text:
 - "<html>Qt Quick</html>"

Demo: [qml-composing-uis/ex-elements/text.qml](#)

TextInput

```
TextInput {  
    x: 50; y: 100; width: 300  
    text: "Editable text"  
    font.family: "Helvetica"; font.pixelSize: 32  
}
```



Editable text..|

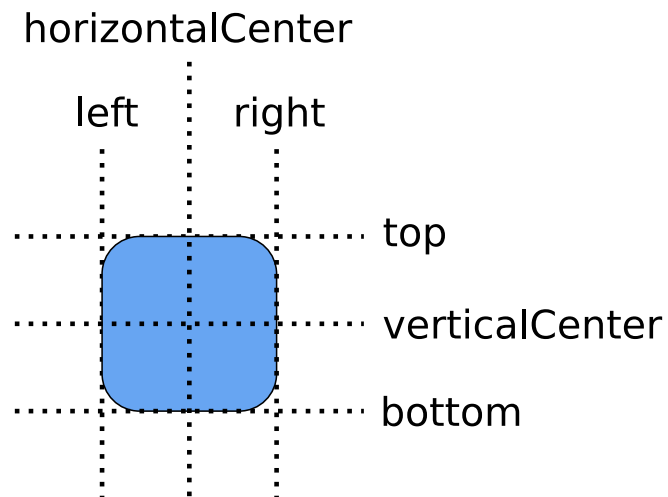
- No decoration (not a QLineEdit widget)
- Gets the focus when clicked
 - Need something to click on
- Property `text` changes as the user types

Demo: [qml-composing-uis/ex-elements/textInput.qml](#)

Anchor Layout

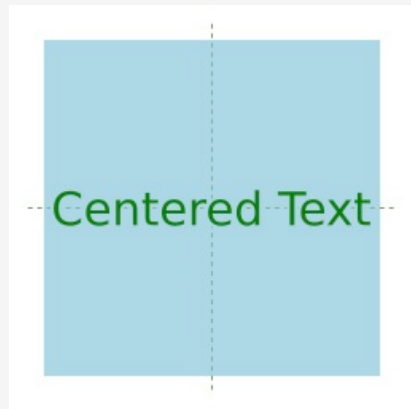
Anchors

- Used to position and align items
- Line up the edges or central lines of items
- Anchors refer to
 - Other items (`centerIn`, `fill`)
 - Anchors of other items (`left`, `top`)



See Documentation: [Anchor Positioning and Anchors](#)

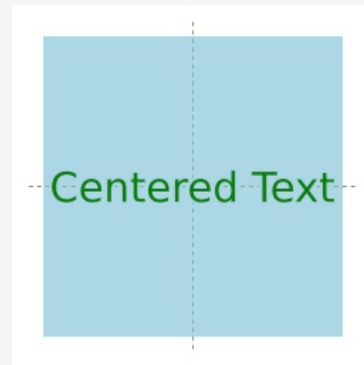

```
Rectangle {  
    width: 400; height: 400  
    color: "lightblue"  
    id: rectangle1  
    Text {  
        text: "Centered text"; color: "green"  
        font.family: "Helvetica"; font.pixelSize: 32  
        anchors.centerIn: rectangle1  
    }  
}
```



- `anchors.centerIn` centers the `Text` element in the `Rectangle`
 - Refers to an item not an anchor

Demo: [qml-composing-uis/ex-anchor-layout/anchors.qml](#)

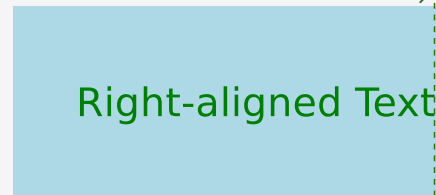
```
Text {  
    text: "Centered text";  
    color: "green"  
    font.family: "Helvetica";  
    font.pixelSize: 32  
    anchors.centerIn: parent  
}
```



- Each element can refer to its parent element
 - Using the parent ID
- Can refer to ancestors and named children of ancestors

Demo: [qml-composing-uis/ex-anchor-layout/anchors2.qml](#)

```
Text {  
    y: 34  
    text: "Right-aligned text"; color: "green"  
    font.family: "Helvetica"; font.pixelSize: 32  
    anchors.right: parent.right  
}
```

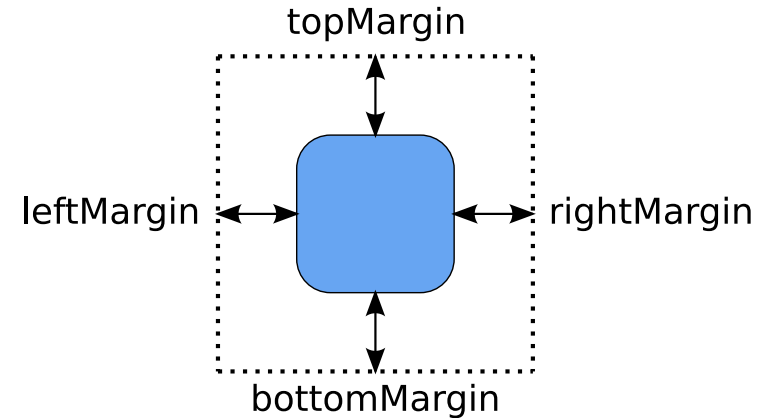


- Connecting anchors together
- Anchors of other items are referred to directly
 - Use `parent.right`
 - Not `parent.anchors.right`

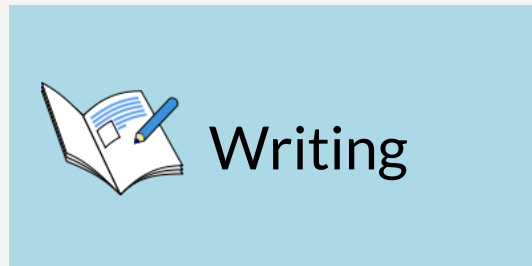
Demo: [qml-composing-uis/ex-anchor-layout/anchor-to-anchor.qml](#)

Margins

- Used with anchors to add space
- Specify distances
 - In pixels
 - Between elements connected with anchors



```
Rectangle {  
    width: 400; height: 200; color: "lightblue"  
    Image {  
        id: book; source: "../images/book.svg"  
        anchors.left: parent.left  
        anchors.leftMargin: parent.width/16  
        anchors.verticalCenter: parent.verticalCenter  
    }  
    Text {  
        text: "Writing"; font.pixelSize: 32  
        anchors.left: book.right anchors.leftMargin: 32  
        anchors.baseline: book.verticalCenter  
    }  
}
```



Demo: [qml-composing-uis/ex-anchor-layout/alignment.qml](#)

- Anchors can only be used with parent and sibling items
- Anchors work on constraints
 - Some items need to have well-defined positions and sizes
 - Items without default sizes should be anchored to fixed or well-defined Items
- Anchors create dependencies on geometries of other items
 - Creates an order in which geometries are calculated
 - Avoid creating circular dependencies
 - e.g., parent → child → parent
- Margins are only used if the corresponding anchors are used
 - e.g., `leftMargin` needs `left` to be defined

Identify item with different roles in the user interface:

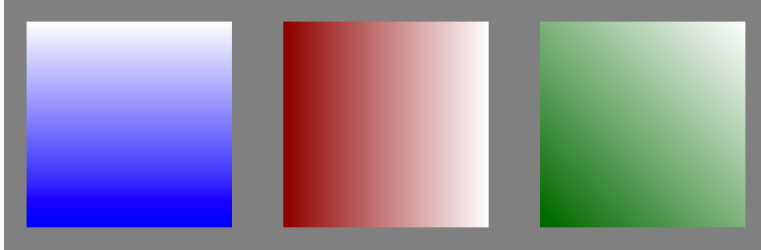
- Fixed items
 - Make sure these have id properties defined
 - Unless these items can easily be referenced as parent items
- Items that dominate the user interface
 - Make sure these have id properties defined
 - Items that react to size changes of the dominant items
 - Give these anchors that refer to the dominator fixed items

Lab – Color and Gradients

1. How else can you write these colors?

- `"blue"`
- `"#ff0000"`
- `Qt::rgba(0,0.5,0,1)`

2. How would you create these items using the gradient property?

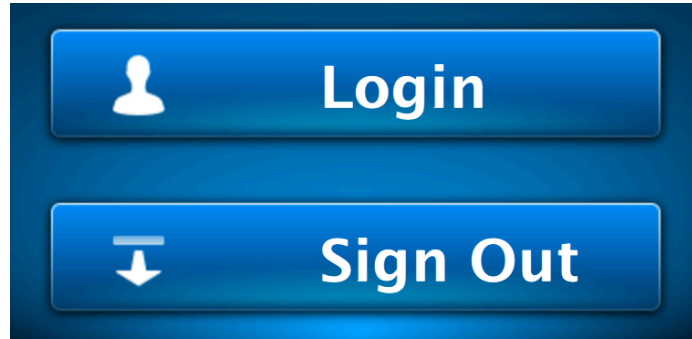


3. Describe another way to create these gradients?

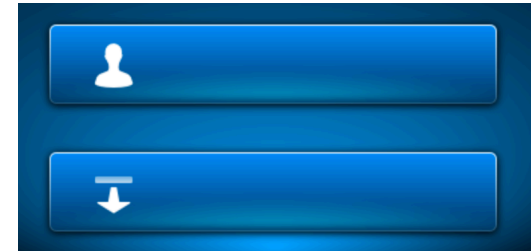
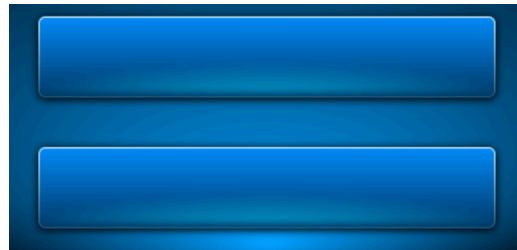
Lab – Images and Text

1. When creating an `Image`, how do you specify the location of the image file?
2. By default, images are rotated about a point inside the image. Where is this point?
3. How do you change the text in a `Text` element?

Lab – Images, Text, and Anchors



- Create a user interface similar to the one shown above.
- Hint: Use the background image supplied in the common images directory.



Lab: qml-composing-uis/lab-text-images-anchors